





PROJECT BASED LEARNING

Stage 4 Mandatory Technology students participate in a range of activities to develop their interest in project-based learning activities.

One of the new components added into the 2019 syllabus update includes Digital Technologies, where stage 4 students learn about computational thinking, pseudocode and basic algorithms. Over the coming weeks, stage 4 students are participating in learning activities, using physical Arduino boards and their components to create scenarios that would use blinking lights, lights that change colours and lights that can be controlled by dials.

Mrs Helen Bull

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